# Character sheet

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| **Name** | Enemy 1: Police Grunt |
| **Age** | - |
| **Height** | - |
| **Weight** | - |
| **Eyes** | - |
| **Skin** | - |
| **Hair** | - |
| **Race** | Humanoid (Hollowan) |
| **Job** | Uphold the “law” |
| **Ideals** | Citizens of Low are lesser people |
| **Bonds** | - |
| **Traits** | **+** Dedicated to his job  **-** Rude  **-** Simple minded  **-** Misusing power |
| **Quirks** | Dumb  Calls out player when alarmed  Constantly patrolling |
| **Attacks & Tactics** | Patrols a set path until it notices the player after which it moves towards the player and at a certain distance from the player, charges at you. If it misses the player, it bumps into the wall and is knocked out for a set amount of time. |
| **Equipment** | Some form of melee weapon, Flashlight |
| **Appearance** | Big, Strong, Intimidating, |
| **Backstory** | - |
| **Allies** | Police force, Bell’Hallow citizens |
| **Enemies** | Citizens of Low |